fix the bugs

Name	,	Class	
eam	Date	Computer	
		parent signature	



The code below controls a sprite going round a maze. If the sprite touches the side of the maze (the colour blue), it returns to its starting position of -150, 150.

Unfortunately, the sprite sometimes touches the walls of the maze and returns to the start when the player doesn't expect.

Part III	What mistake has the programmer made?
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In this example, the sprite is supposed to return to the centre of the maze when it touches the sides (coloured blue); however, it only does this sometimes.

	What mistake has the programmer made?
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point in direction 90	
move (5) steps	
The second secon	
CIGOMETO	
point in direction (-90 🕶	
move (5) steps	
(Ray Description persons)	<u>**</u>
point in direction (0 V	
move 5 steps	
(1997年) (APPA) (1996年) (APPA) (APPA) (APPA) (APPA)	
Revision and the second	
point in direction (180*)	
move 5 steps	
in Constitution Colors	
go to x: (-150) y: (150)	1.
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https://scratch.mit.edu/projects/23267245/

In this project, the Happy Birthday song starts playing when the green flag is clicked. Once the song finishes, instructions should appear telling us to "click on me to blow out the candles!" But something is not working! The instructions to blow out the candles are shown while the birthday song is playing rather than after it finishes. How do we fix this program?

What have you learned because you worked on this homework?

